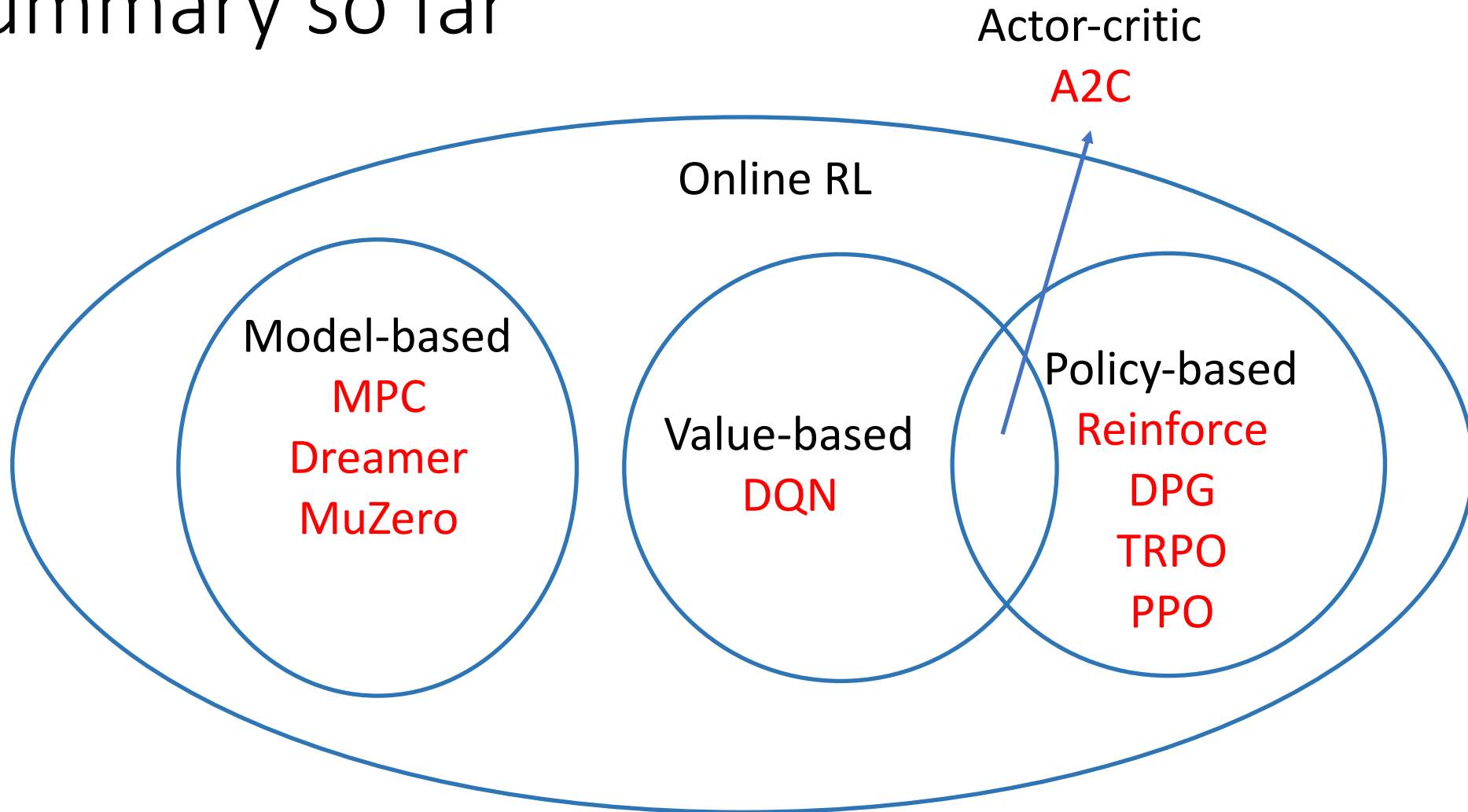


DS 598

Introduction to RL

Xuezhou Zhang

Summary so far



Chapter 6: Imitation Learning

Imitation is at the heart of human/animal learning



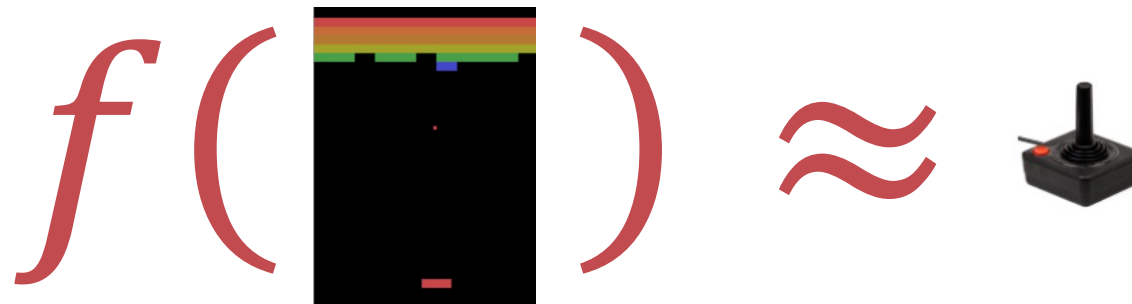
Imitation is at the heart of human/animal learning



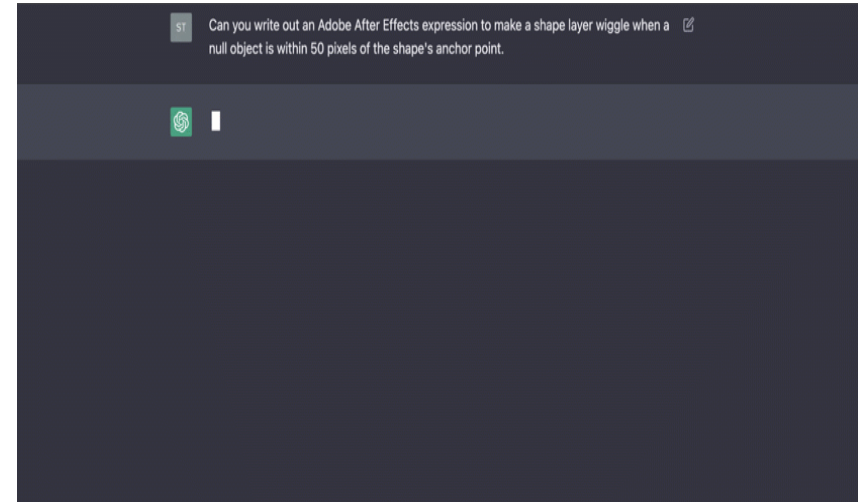
What is imitation learning?



Goal: find f such that



Examples of Imitation Learning



Why do imitation learning

1. There are expert data available, why not make use of it? e.g. LLM.
2. It's hard to define a **reward function** for the desired behavior, give me a **demo.** e.g. autonomous driving.

How to perform imitation learning?

$$\left(\text{[Game Frame]}, \text{[Joystick]} \right)_{1:M} \sim \pi^*$$

Goal: find f such that

$$f \left(\text{[Game Frame]} \right) \approx \text{[Joystick]}$$

Approach 1: Behavior Cloning (BC)



Given a data set of (X, Y) pairs, predict Y as a function of X .

This is exactly supervised learning: $\hat{\pi} = \arg \min_{\pi \in \Pi} \sum_{i=1}^M \ell(\pi, s^*, a^*)$

- Classification (finite discrete actions)

Negative log-likelihood (NLL): $\ell(\pi, s, a^*) = -\ln \pi(a^* | s^*)$

- Regression (continuous actions)

Square loss: $\ell(\pi, s, a^*) = \|\pi(s) - a^*\|_2^2$

Approach 1: Behavior Cloning (BC)

How well does this work?

Let's assume **supervised learning** succeeded:

$$\mathbb{E}_{s \sim d_{\pi^*}} [\hat{\pi}(s) \neq \pi^*(s)] \leq \epsilon \approx O(\sqrt{1/N})$$

Theorem [BC Performance] With probability at least $1 - \delta$, BC returns a policy $\hat{\pi}$:

$$V^{\pi^*} - V^{\hat{\pi}} \leq \frac{2}{(1-\gamma)^2} \epsilon$$

Quadratic error amplification

Approach 1: Behavior Cloning (BC)

SL guarantee: $\mathbb{E}_{s \sim d_{\pi^*}} [\hat{\pi}(s) \neq \pi^*(s)] \leq \epsilon \approx O(\sqrt{1/N})$

Theorem [BC Performance] With probability at least $1 - \delta$, BC returns a policy $\hat{\pi}$:

$$V^{\pi^*} - V^{\hat{\pi}} \leq \frac{2}{(1 - \gamma)^2} \epsilon$$

Proof: Performance Difference Lemma: $(1 - \gamma)(f(\pi) - f(\pi')) = \mathbb{E}_{s, a \sim d^\pi} [A^{\pi'}(s, a)]$

$$(1 - \gamma)(V^* - V^{\hat{\pi}}) = \mathbb{E}_{s \sim d^{\pi^*}} A^{\hat{\pi}}(s, \pi^*(s))$$

$$= \mathbb{E}_{s \sim d^{\pi^*}} A^{\hat{\pi}}(s, \pi^*(s)) - \mathbb{E}_{s \sim d^{\pi^*}} A^{\hat{\pi}}(s, \hat{\pi}(s))$$

$$\leq \mathbb{E}_{s \sim d^{\pi^*}} \frac{2}{1 - \gamma} \mathbf{1} \{ \hat{\pi}(s) \neq \pi^*(s) \}$$

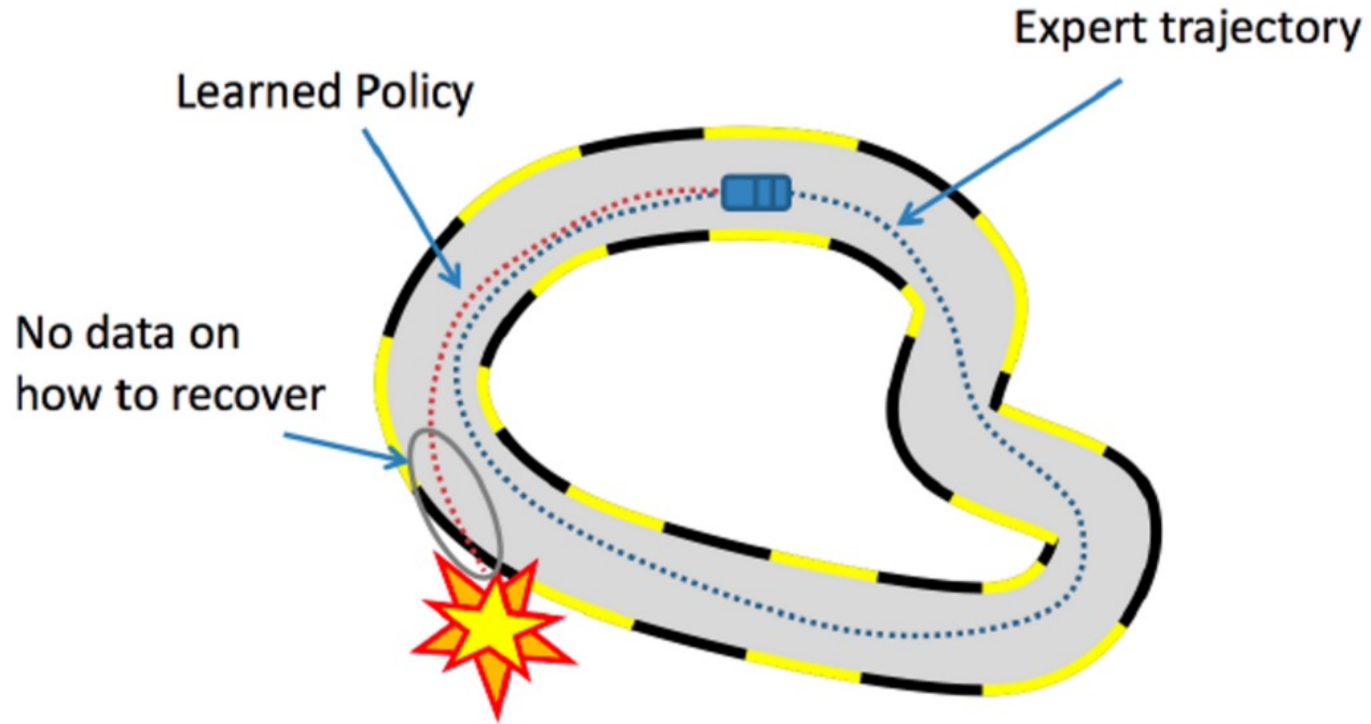
$$\leq \frac{2}{1 - \gamma} \epsilon$$

The Distribution Shift problem in BC

- Let's see an example

10			
s_0			

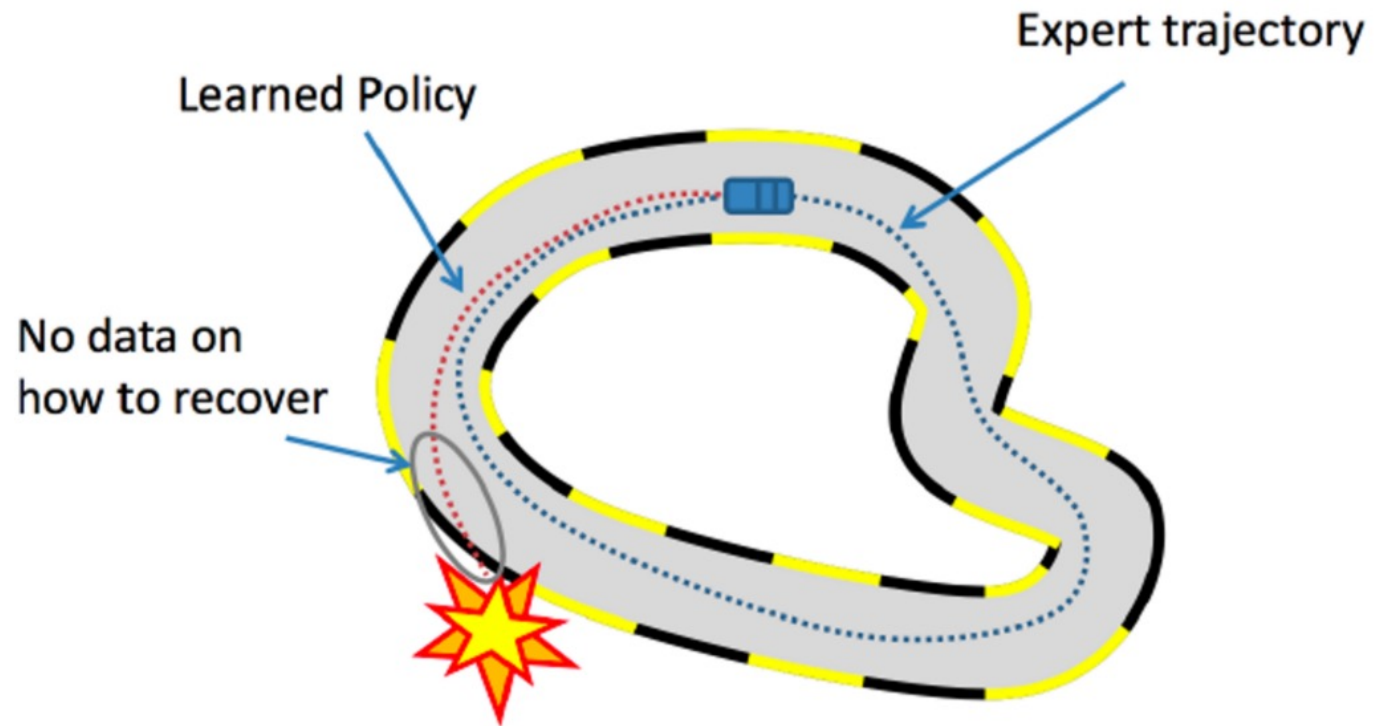
The Distribution Shift problem in BC



- This is fundamental to offline RL/IL.

How to prevent it?

- **Naïve approach:** expert demonstrations from all possible starting states.



Analysis

SL guarantee: $\forall p, \mathbb{E}_{s \sim p}[\hat{\pi}(s) \neq \pi^*(s)] \leq \epsilon \approx O(\sqrt{1/N})$

Theorem [BC Performance] With probability at least $1 - \delta$, BC returns a policy $\hat{\pi}$:

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$$\leq \mathbb{E}_{s \sim d^{\pi^*}} \frac{2}{1 - \gamma} \mathbf{1}\{\hat{\pi}(s) \neq \pi^*(s)\}$$

$$\leq \frac{2}{1 - \gamma} \epsilon$$

$$(1 - \gamma)(V^* - V^{\hat{\pi}}) = -\mathbb{E}_{s \sim d^{\hat{\pi}}} A^{\pi^*}(s, \hat{\pi}(s))$$

$$\leq -\max_{s, a} A^{\pi^*}(s, a) \mathbb{E}_{s \sim d^{\hat{\pi}}} \mathbf{1}\{\hat{\pi}(s) \neq \pi^*(s)\}$$

$$\leq \epsilon \max_{s, a} |A^{\pi^*}(s, a)|$$